

The Lost and Found Central

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A game for David Schirduan's 200-word RPG challenge.

The accountants at the Agency® have found certain irregularities in the Metro's Lost and Found Department.

- 1: They have a much bigger budget than expected
- 2: It is impossible to recover a black umbrella if you loose it on the Metro.

At every local Lost and Found Office they keep meticulous records of all items which are delivered, then send them to the Lost and Found Central. Here, aliens gather all the black umbrellas and send them through a wormhole to their planet where they will be used to repair their damaged atmosphere. All other items are sent to random Lost and Found Offices to make sure the owners have as little chance as possible to recover them.

Regulators (player characters) are sent to investigate.

Roleplaying tips:

If the players decide to send a nuke through the wormhole you should award them with maximum experience points. Also, the lost and found Central should have some interesting loot.